

## Last time: oriented surfaces and their boundaries

- Point your head in the direction of the positive unit normal vector  $\mathbf{n}$ .
- Orient  $\partial S$  so that  $S$  is to your left as you walk along  $\partial S$ .

**Example:** Consider the surface of the unit cube  $[0, 1] \times [0, 1] \times [0, 1]$ , oriented outwards.

Let  $S_1$  be the bottom and sides of the cube, and let  $S_2$  be the top of the cube, so  $\partial S_1$  and  $\partial S_2$  are oriented curves.

- (a)  $\partial S_1 = \partial S_2$
- (b)  $\partial S_1 = -\partial S_2$
- (c) Neither is true.
- (d) I don't know.

## Announcements

- Deadline to request a regrade for midterm 3 is this Thursday.
- Final exam is next Friday. (!) I will organize some kind of review session next Wednesday/Thursday/Friday. Fill out the survey on the course webpage indicating your availability if you're interested.

## More on Stokes' Theorem and Curl

Recall:

- We assume we have a vector field  $\mathbf{F}$  defined on some open region  $D \subset \mathbb{R}^3$ , with continuous first order partial derivatives on  $D$ .
- $S$  is an oriented surface contained in  $D$ . We assume  $S$  is “nice”:
  - $S$  is piecewise smooth.
  - $\partial S$  consists of one or more simple closed paths.

Theorem (Stokes' Theorem)

$$\iint_S \operatorname{curl} \mathbf{F} \cdot d\mathbf{S} = \int_{\partial S} \mathbf{F} \cdot d\mathbf{r}.$$

## More on Stokes' Theorem and Curl

Let  $\mathbf{F}$  be the velocity field of a fluid flow in  $\mathbb{R}^3$ . Choose a point  $P$  in  $\mathbb{R}^3$ , and choose any vector unit vector  $\mathbf{n}$  at  $P$ .

Let  $D$  be a small disk with centre  $P$  and unit normal  $\mathbf{n}$ , and place a tiny paddle wheel at  $P$  with its axis of rotation in direction  $\mathbf{n}$ .

The counterclockwise force on the wheel is related to the **circulation** of  $\mathbf{F}$  around  $\partial D$ :

$$\sim \int_{\partial D} \mathbf{F} \cdot d\mathbf{r}.$$

But by Stokes' theorem, this is

$$\iint_D \operatorname{curl} \mathbf{F} \cdot \mathbf{n} \, dA.$$

The counterclockwise force on the wheel is related to the **circulation** of  $\mathbf{F}$  around  $\partial D$ :

$$\sim \int_{\partial D} \mathbf{F} \cdot d\mathbf{r} = \iint_D \text{curl}\mathbf{F} \cdot \mathbf{n} \, dA.$$

We approximate the function  $\text{curl}\mathbf{F} \cdot \mathbf{n}$  over the small disk  $D$  by its value at the centre point  $P$ .

- The wheel rotates counterclockwise if  $\text{curl}\mathbf{F} \cdot \mathbf{n} > 0$  at  $P$ .
- It rotates clockwise if  $\text{curl}\mathbf{F} \cdot \mathbf{n} < 0$  at  $P$ .
- It doesn't rotate at all if  $\text{curl}\mathbf{F} \cdot \mathbf{n} = 0$ .

The speed of rotation is related to  $|\text{curl} \cdot \mathbf{n}|$ .

If we want to place a tiny wheel at  $P$  oriented so that it will spin as quickly as possible, we should choose the angle/direction  $\mathbf{n}$  so that  $|\text{curl} \cdot \mathbf{n}|$  is as large as possible.

i.e. we should choose  $\mathbf{n}$  to be pointing in the same direction ( $\pm$ ) as  $\text{curl}$ .

## Analogy

If  $f$  is a function, the gradient  $\nabla f(P)$  points in the direction we should face if we want to increase as quickly as possible.

If  $\mathbf{F}$  is a vector field, the curl  $\nabla \times \mathbf{F}(P)$  points in the direction we should stand if we want to be spun around as quickly as possible.

Practice with Stokes' theorem: computing  
a hard surface integral by changing it into  
an easy surface integral

Let  $S$  be the blob drawn on the board, oriented outward, with boundary edges of the square  $[0, 1] \times [0, 1] \times \{1\}$ .

Let  $\mathbf{F}$  be as before.

What is  $\iint_S \operatorname{curl} \mathbf{F} \cdot d\mathbf{S}$ ?

- (a) -1
- (b) 0
- (c) 1
- (d) Not enough information.
- (e) I don't know.

## Practice with Stokes' theorem

$$\mathbf{F} = \left\langle \frac{y}{x^2 + y^2}, \frac{-x}{x^2 + y^2}, e^{z^2} \right\rangle.$$

This is defined everywhere except the z-axis,  $\{x = y = 0\}$ .

**Claim:**

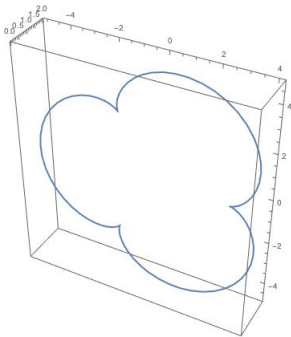
$$\operatorname{curl} \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \partial_x & \partial_y & \partial_z \\ \frac{y}{x^2+y^2} & \frac{-x}{x^2+y^2} & e^{z^2} \end{vmatrix} = \mathbf{0}.$$



## ST: Converting a hard line integral to an easy surface integral

Let  $C_1$  be the curve parametrized by

$$\mathbf{r}_1(\theta) = \langle 4 \cos \theta - \cos 4\theta, 1, 4 \sin \theta - \sin 4\theta \rangle, \quad 0 \leq \theta \leq 2\pi.$$



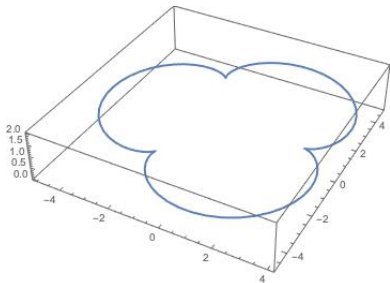
Let  $S$  be the surface we get by filling in the curve in the  $y = 1$  plane. Observe that  $S$  doesn't intersect the  $z$ -axis, so  $\mathbf{F}$  is defined on all of  $S$ .

Orient  $S$  so that  $\partial S = C_1$ . Then Stokes' Theorem says:

$$\int_{C_1} \mathbf{F} \cdot d\mathbf{r} = \iint_S \text{curl} \mathbf{F} \cdot d\mathbf{S} = 0.$$

## More practice with Stokes' Theorem

Let  $\mathbf{F}$  be as before, but now let  $C_2$  be the curve parametrized by  $\mathbf{r}_2(\theta) = \langle 4 \cos \theta - \cos 4\theta, 4 \sin \theta - \sin 4\theta, 1 \rangle$ ,  $0 \leq \theta \leq 2\pi$ .



Does the previous argument work to show that  $\int_{C_2} \mathbf{F} \cdot d\mathbf{r} = 0$ ? Why or why not?

- (a) No.
- (b) Yes.